17CS551

# Fifth Semester B.E. Degree Examination, July/August 2022 **Object Oriented Modeling and Design**

Max. Marks: 100 Time: 3 hrs.

Note: Answer any FIVE full questions, choosing ONE full question from each module.

# Module-1

- What is object orientation? Explain the different stages of OO methodology. 1 (08 Marks) Briefly explain three kinds of models to describe OO modeling and design. (06 Marks)
  - Explain object oriented themes.

(06 Marks)

#### OR

- Explain the following terms with examples: 2
  - i) Links and Association
  - ii) Multiplicity
  - iii) Association End Names.

(06 Marks)

- What is multiple inheritances? Explain the kinds of multiple inheritances. (06 Marks)
- What is Aggregation and Association? Give their respective UML notation with an example. (08 Marks)

## Module-2

Briefly explain the Actors and use cases in use case models. 3

(06 Marks)

Explain the guidelines for constructing use case models.

(06 Marks)

What is sequence diagram? Draw and explain the sequence diagram for a session with an online stock broker. (08 Marks)

#### OR

What is statechart diagram? Explain the steps involved in developing statechart diagram. 4

(10 Marks)

Explain all the necessary steps for developing orderitem state chart.

(10 Marks)

# Module-3

- Explain the different stages of software Development process. (10 Marks)
  - Explain waterfall development and iterative development life cycles.

(10 Marks)

#### OR

- Describe the steps in constructing a domain state model. (06 Marks) 6 a.
  - Explain an overview of domain analysis. b.

(06 Marks)

Describe the system concept for ATM.

(08 Marks)

### Module-4

- a. Explain fundamental important design principles to OO design. (06 Marks)
  b. Explain the responsibilities of class objects with look up item availability are case. (06 Marks)
  - c. What is Stereotype? With diagram explain the standard stereotypes found in design models.

    (08 Marks)

#### OR

8 a. Illustrate four types of standard design classes. (06 Marks)
b. Explain the process of design with communication diagrams. (08 Marks)
c. Discuss the implementation issues for three-layer design. (06 Marks)

# Module-5

9 a. What is Design pattern? Explain how to describe design pattern.
b. Explain how to select to how to use a design pattern.
(10 Marks)
(10 Marks)

#### OR

- 10 a. List any five design problems and explain how design pattern solve them. (10 Marks)
  - b. Write a short notes on:
    - i) Creational pattern ii) Structural pattern. (10 Marks)

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